



# Year 3 Autumn 1

## Maths

Firstly, we will be learning about place value in numbers up to 1000. We will learn to represent and partition numbers to 1000. We will place these numbers on number lines, as well as order and compare numbers to 1000.

We will then move on to addition and subtractions. Focusing on adding and subtracting across a 10 and 100. We will work towards adding 2 digit and 3 digit numbers and subtracting 2 digit numbers from 3 digit numbers.

## Rivers

Children will learn about the importance of rivers and understand their differing features. We will be focussing on UK rivers and begin to make comparisons between them.

## PE and games

Both classes do this on Mondays and Tuesdays  
Please ensure that children are wearing trainers or have them available to change into.



## How to contact us

If you have any messages or questions for your child's teacher, you can contact them using the Year 3 email address: [year3@st-williams.norfolk.sch.uk](mailto:year3@st-williams.norfolk.sch.uk) . Anything urgent please contact the office.

## Art - Painting

We will begin by exploring the colour wheel and will mix colours and create tints. We will then put these skills to use by creating a sky painting using an impasto technique inspire by Vincent Van Gogh's "Starry Night".

## Science - Rocks

This half term, children will be finding out about rocks and fossils. We will compare and group different types of rocks, describe in simple terms how fossils are formed and recognise what soils are made from.



## The Year 3 team

The Year 3 staff are looking forward to having a fantastic year! They are, from left to right: Suzanne Hurn, Aleesha Nabarro, Karen Peart, Suzanne Hartley, Annette Tyson and Chloe Mayes.

## English

In Year 3, we will start be exploring the picture book "Gorilla" by Anthony Browne. We will consider how that main characters feel and explore this using drama. With our writing, we will be building on the skills the children learned in Year 2 and develop our stamina for writing. We will start by writing a short narrative inspired by "Gorilla".

